



 14+

 30-60 min.

 2-5 players

First Empires

What if the entire history of the world had unfolded differently? What if the great empires of our history had never come into being? What if other early civilizations had risen to greatness instead? *First Empires* is a game of light conquests and civilization where players take leadership of ancient Empires. With lucky dice rolls, bold movements on the map and careful planning on their civilization board, they compete to achieve victory. After all, empires are won and lost on a roll of the dice!

KEY SELLING POINTS

- *First Empires* is a light game of conquest and civilization.
- Movements and conquests are simple, and resolved without any dice, making *First Empires* an easy and quick game to play.
- Starting region and starting benefits for each civilization are different. *First Empires* offers a unique and simple way to grow each civilization attribute, giving players more options and advantage as the game goes.
- Artworks are done by Jérémie Fleury, in vibrant colors and give the game a beautiful look. Components are plentiful and of the highest quality.

CONTENTS

1 Game Board, 25 Wooden Cubes in 5 colors, 30 City Tokens in 5 colors, 1 Turn Track Marker, 5 Special Dice, 1 Rulebook, 5 Civilization Boards, 45 Cards in 5 colors, 50 Wooden Meeples in 5 colors, 1 Turn Track Board, 5 Storage Boxes



Prod Code: LE0101	UPC: 850004236710	Case Qty: 6
Price: \$44.99	Dims: 9.9 x 9.9 x 2.5 in.	Case Dims: 10.5 x 10.5 x 15.2 in.
Country of Origin: China	Prod Weight: 2.2 lbs.	Case Weight: 15.5 lbs.



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