



8+



30 min.



1-7 players

## Save Patient Zero

A new disease has just broken out! Patient zero has been identified and it's up to you and your team to find the antidote as soon as possible to save the patient and humanity! Put on your lab coat on and get ready for research! Will your team be the wisest in selecting which lab tools to use and win the race?

*Save Patient Zero* is a fresh and highly interactive deduction game that introduces an amusing way to approach science. The game is very easy to teach and learn, and does not bring in complex terms. Available from 8-10 years old, each round is dynamic and non-repetitive with just the right amount of tension built up.

A Game-master named Savvy — an artificial intelligence or a human player — will help the 2 teams in their research. Each turn, the teams will pick a lab tool and try to deduct the number of potentially correct molecules until they find the 3 that the antidote consists of.

## CONTENTS

2 paravents in English + translations in other languages with clips, 60 worksheet, 141 cards, 2 pencils, punch board for tools, 1 rule leaflets



7 640139 532848

<b>Prod Code:</b> HL7010	<b>UPC:</b> 7640139532848	<b>Case Qty:</b> 6
<b>Price:</b> \$39.99	<b>Dims:</b> 8.47 x 2.56 x 10.83 in.	<b>Case Dims:</b> 9.13 x 16.46 x 11.34 in.
<b>Country of Origin:</b> China	<b>Prod Weight:</b> 2.21 lbs.	<b>Case Weight:</b> 14.4 lbs.

## KEY SELLING POINTS

- A deduction game with an original semi-cooperative mechanic
- An app will be available on Android and iOS to replace the game master and enable players to play solo or 1 vs 1
- Illustrations by Emiliano Ponzi (New Yorker, Le Monde etc)
- Variants included to challenge yourself